OPTIMIZATION OF RELATIONAL QUERIES

Dr. Gajdos Sándor – Dr. Erős Levente November 2014 – November 2021 BME–TMIT

CONTENTS

- Overview
- Catalog cost estimation
- Optimization approaches
 - Cost based optimization
 - Heuristic optimization



STEPS

(Syntactical) analysis, compilation

 Does it make sense?
 Input: SQL statement
 Result: relational algebra expression

- 2. Cost optimization
- **3.** Evaluation

CATALOG BASED COST ESTIMATION

- The following statistical data is stored in the so-called catalog
 - Catalog data about relations
 - Catalog data about indexes
 - Query cost
- Cost is estimated based on catalog data.

CATALOG DATA ABOUT RELATIONS

- n_r : number of records in relation r
- b_r : number of blocks storing the records of relation r
- *s_r*: size of a record
- *f_r*: how many records fit in a data block

CATALOG DATA ABOUT RELATIONS

- V(A,r): how many different values attribute A has in relation r (cardinality).
 - $V(A,r) = |\pi_A(r)|$

• If *A* is a key, then $V(A, r) = n_r$

- SC(A, r): (Selection Cardinality) average number of records that satisfy a selection condition.
 - If A is a key, then SC(A, r) = 1
 - In general $SC(A, r) = \frac{n_r}{V(A, r)}$
- If the records of a relation are physically stored together, then:

$$b_r = \left| \frac{n_r}{f_r} \right|$$

CATALOG DATA ABOUT INDEXES

- *f_i*: number of pointers going out of a node in case of a tree index, like B* tree
- *HT_i*: number of index levels (Height of Tree)
 - $HT_i = \left[\log_{f_i} b_r \right]$ (B* tree)
 - $HT_i = 1$ (hash)

LB_i: a number of leaf blocks (Lowest level index Block)

COST OF QUERY

Definition:

- Number of block reading and writing operations from the disc (without writing out the result).
- Takes the most time by far good metric
 - By orders of magnitude more costly then performing operations in the RAM, etc.

COST OF OPERATIONS – OUTLINE

Selection

- Selection algorithms (basic, indexed, comparison based)
- complex selection
- Join
 - Types
 - Size estimation
 - Join algorithms
- Other
 - Filtering repetitions
 - Union, intersection, subtraction

BASIC SELECTION ALGORITHMS (=)

A1: Linear search

• Cost:

$$E_{A1} = b_r$$

A2: Binary search

- Requirements:
 - Blocks are located continuously on the disk
 - The file is ordered by attribute A
 - The selection condition is equality on attribute A

Cost:

$$E_{A2} = \lceil \log_2(b_r + 1) \rceil + \left\lceil \frac{SC(A, r)}{f_r} \right\rceil - 1$$

INDEXED SEARCH ALGORITHMS

Primary index – requires the data file to be physically ordered by the index attribute (search key). Everything else is a **secondary index**

A3: Using primary index, if the equality condition is defined on the key

Cost:
$$E_{A3} = HT_i + 1$$

A4: Using primary index, if the equality condition is defined on a non-key attribute (the primary index is on the non-key attribute)

Cost:
$$E_{A4} = HT_i + \left[\frac{SC(A,r)}{f_r}\right]$$

A5: Using secondary index.

Cost:
$$E_{A5} = HT_i + SC(A, r)$$

Cost: $E_{A5} = HT_i + 1$, if A is a key

COMPARISON BASED SELECTION – $\sigma_{A \leq v}(R)$

Estimation of the **number of result records**:

• If v is unknown: $\frac{n_r}{2}$

• If *v* is known, and the distribution is uniform:

$$n_{\text{average}} = n_r \cdot \frac{v - \min(A, r)}{\max(A, r) - \min(A, r)}$$

COMPARISON BASED SELECTION – $\sigma_{A \leq v}(R)$

A6: With primary index.

• If *v* is unknown:

$$\text{Cost: } E_{A6} = HT_i + \frac{b_r}{2}$$

• If *v* is known:

Cost:
$$E_{A6} = HT_i + \left[\frac{c}{f_r}\right]$$
,

Where *c* is the number of records for which $A \le v$ **A7:** With secondary index

Cost:
$$E_{A7} = HT_i + \frac{LB_i}{2} + \frac{n_r}{2}$$

JOIN OPERATION

Definition:

$$r_1 \bowtie_{\theta} r_2 = \sigma_{\theta}(r_1 \times r_2)$$

Types:

Natural join

$$r_1 \bowtie r_2 = \pi_{A \cup B} \big(\sigma_{R1.X=R2.X} \left(r_1 \times r_2 \right) \big)$$

- Outer join
 - Left outer join: $r_1 * (+)r_2$
 - Right outer join: $r_1(+) * r_2$
 - Full outer join: $r_1(+) * (+)r_2$
- Theta join:

 $r_1 \bowtie_{\theta} r_2 = \sigma_{\theta}(r_1 \times r_2)$

JOIN OPERATION: NESTED LOOP JOIN

Given are two relations, *r* and *s*:

FOR each record $t_r \in r$ DO BEGIN FOR each record $t_s \in s$ DO BEGIN test if pair (t_r, t_s) , fulfills join condition θ IF yes, THEN add record t_r . t_s to the result END

END

- "worst case" cost: $n_r \cdot b_s + b_r$
- If at least one relation fits in the memory, then its cost is: $b_r + b_s$

JOIN OPERATION: BLOCK NESTED LOOP JOIN

FOR each block $b_r \in r$ DO BEGIN FOR each block $b_s \in s$ DO BEGIN FOR each record $t_r \in b_r$ DO BEGIN FOR each record $t_s \in b_s$ DO BEGIN test pair (t_r, t_s) END END

END

- "worst-case" cost: $b_r \cdot b_s + b_r$
- with a lot of memory: $b_r + b_s$

JOIN OPERATION: INDEXED NESTED LOOP JOIN

For one of the relations (*s*) we have an index

Let us put the indexed relation to the inner cycle of the first algorithm \Rightarrow Using the index, the search can be performed at a lower cost

Cost:

$$b_r + n_r \cdot c$$
,

where *c* is the cost of selection on *s*.

FURTHER JOIN IMPLEMENTATIONS

- sorted merge join
 - order relations by the attributes provided in the join condition
- hash join
 - one of the relations is accessed through a hash table when looking for its records matching the records of the other relation

FURTHER OPERATIONS

- Filtering repetitions (ordering, and then deleting)
- Projection (projection, then filtering repetitions)
- Union (ordering of both relations, and filtering duplications during merge)
- Intersection (ordering both relations, then leaving only the repetitions during merge)
- Subtraction (ordering both relations, and then during merge, we only leave those elements in the result set, which are only present in the first relation)

METHODS FOR EVALUATING EXPRESSIONS

Materialization

• Evaluating a single operation of a complex expression at a time

Pipelining

- Multiple operations are evaluated in parallel
- The result of an opeartion is immediately transferred to the input of the next operation

METHODS FOR EVALUATING EXPRESSIONS: MATERIALIZATION

- Canonical format: $\pi_{customer_name}(\sigma_{balance<2500}(account) \bowtie customer)$ • Query tree: $\pi_{customer_name}$ $\sigma_{balance} < 2500$ customer
- Final cost: cost of operations + cost of storing sub-results
- Advantage: Easy implementation
- Drawback: Many storage operations (block operations)

METHODS FOR EVALUATING EXPRESSIONS: PIPELINING

- Parallel evaluation
- Operations create sub-results for the following operation, based on the sub-results of the preceding operation
- Does not calculate the whole relation (sub-result) at a time

Advantage:

- No temporary storage needed
- Low memory requirement

Drawback:

Narrows down the algorithms that can be used

CHOOSING THE EXECUTION PLAN

Many execution plans are possible for the same result

Questions to be answered:

- Which operations?
- In what order?
- By which algorithm?
- By which workflow?

One exact execution plan:



CHOOSING THE EXECUTION PLAN: COST-BASED OPTIMIZATION

Greedy and wrong strategy:

- Listing all possible equivalent execution plans
- Evaluating each plan
- Choosing the optimal one

Example: In case of expression $r_1 \bowtie r_2 \bowtie r_3 \rightarrow 12$ equivalent expressions In more general: to join *n* relations, $\frac{(2(n-1))!}{(n-1)!}$ equivalent expressions exist. This would mean too much load for the system.

Solution: Heuristic cost-based optimization

- Manipulating the query tree
- Example:

EMPLOYEE (<u>EMPLOYEE ID</u>, LAST_NAME, FIRST_NAME, BIRTH_DATE, ...) PROJECT (<u>PROJECT ID</u>, PNAME, ...) WORKS_ON (<u>PROJECT ID</u>, <u>EMPLOYEE_ID</u>)

```
select last_name
from employee, works_on, project
where employee.birth_date > '1957.12.31'
and works_on.project_id = project.project_id
and works_on.employee_id = employee.employee_id
and project.pname = 'Aquarius'
```



- Goal: choosing the quickest equivalent
- Step 1: canonical format (Cartesian, selection, projection)











WHEN ARE TWO TREES EQUIVALENT? RELATIONAL ALGEBRA TRANSFORMATIONS I.

$$\sigma_{c_1 \wedge c_2 \wedge \dots \wedge c_n}(r) \equiv \sigma_{c_1} \left(\sigma_{c_2} \left(\dots \left(\sigma_{c_n}(r) \right) \dots \right) \right)$$

$$\sigma_{c_1} \left(\sigma_{c_2}(r) \right) \equiv \sigma_{c_2} \left(\sigma_{c_1}(r) \right)$$

$$\pi_{List_1} \left(\pi_{List_2} \left(\dots \left(\pi_{List_n}(r) \right) \dots \right) \right) \equiv \pi_{List_1}(r)$$

$$\pi_{A_1,A_2,\dots,A_n} \left(\sigma_c(r) \right) \equiv \sigma_c \left(\pi_{A_1,A_2,\dots,A_n}(r) \right)$$

WHEN ARE TWO TREES EQUIVALENT? RELATIONAL ALGEBRA TRANSFORMATIONS II.

$$r \bowtie_{c} s \equiv s \bowtie_{c} r$$

$$\sigma_{c}(r \bowtie s) \equiv (\sigma_{c}(r)) \bowtie s$$

$$\pi_{L}(r \bowtie_{c} s) \equiv (\pi_{A_{1},\dots,A_{n}}(r)) \bowtie_{c} (\pi_{B_{1},\dots,B_{m}}(s))$$

$$\pi_{L}(r \bowtie_{c} s) \equiv$$

$$\pi_{L}((\pi_{A_{1},\dots,A_{n},A_{n+1},\dots,A_{n+k}}(r)) \bowtie_{c} (\pi_{B_{1},\dots,B_{m},B_{m+1},\dots,B_{m+p}}(s)))$$

Set operations (union, intersection) are commutative Join, Cartesian product, union, and intersection are associative:

$$(r\theta s)\theta t \equiv r\theta(s\theta t)$$

WHEN ARE TWO TREES EQUIVALENT? RELATIONAL ALGEBRA TRANSFORMATIONS III.

- $\sigma_C(r \theta s) \equiv (\sigma_C(r)) \theta (\sigma_C(s))$
- $\pi_L(r \theta s) \equiv (\pi_L(r)) \theta (\pi_L(s))$

Further rules:

- $c \equiv \neg (c_1 \land c_2) \equiv (\neg c_1) \lor (\neg c_2)$
- $c \equiv \neg(c_1 \lor c_2) \equiv (\neg c_1) \land (\neg c_2)$

RULES, SUMMARY

- Conjuctions in selections are transformed to a series of selections.
- Selections are swapped with the other operations.
- Query tree leaves are re-arranged.
- Cartesian products and the selection (join) condition above them are transformed to a single operation (theta join)
- Projections are swapped with the other operations